



WESCHLER INSTRUMENTS

DIVISION OF HUGHES CORP.

Advantage Protocol Manual



Manual Part Number PMAMT200

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Firmware Covered by This Manual

AMTGxT0200 and higher (with and without DNP-3 Communications)

1.0 Introduction

The Advantage IIE models are dual protocol devices. When equipped with digital communications, they can communicate using two different protocols simultaneously.

The Simple ASCII Protocol (SAP), which is a Weschler proprietary communications specification, is used by the Weschler configuration and monitoring programs, and may be incorporated into simple substation monitoring schemes where the more complex international protocols are not implemented. Beginning with AMTGxT200 firmware, revision 2 of the SAP was adopted. This is a more flexible protocol which allows for easy expansion in the future while retaining compatibility with all 200 series firmware. Revision 2 of the SAP is not compatible with any Advantage model running firmware earlier than 200 series.

The second protocol type must be specified at the time of ordering. Currently the DNP-3 Level 1 Slave implementation is provided. The protocol translator used in the Advantage is capable of having other protocols installed. A licensing fee may be required to provide the protocol depending upon the quantity of devices ordered. Consult Weschler Marketing at 440-238-2550 for further details. The protocol is installed by a simple firmware upgrade process, performed through digital communications. No hardware changes are required.

2.0.0 Simple ASCII Protocol (SAP)

GENERAL

Section 2.1 .0 contains definitions for numerically encoded variables, limits and text strings. The numerical codes are used as shorthand in the various communication frames. The reference to variables themselves or the tables they appear in generally fall within the range column of the frame specification table. For example, in section 2.2 .1 the "n" parameter specifies values from 1 to MAXALM in the range column. In order to know the maximum number of alarms that can be configured you need to know the value of the MAXALM variable. Looking in table 1, it can be seen that the variable MAXALM is defined with a value of 12.

All characters except the checksum are transmitted as 7-bit ASCII, with 1 start bit and 1 stop bit. All frames open with the start-of-command (SOC) character and close with the end-of-command (EOC) character, and the frame elements are comma delimited. Numeric data items are represented as ASCII encoded decimal numbers. Where byte(s) are used bitwise, the bit pattern will be converted to a decimal equivalent value from 0 to 255 prior to transmission. See the bitwise encoding example worked out for the bmapped parameter in section 2.2 .1.

Command frames are arranged into three fields; the header field, data item field and trailer field. The general form of the command frame is shown in section 2.2.0 and specific command frames are detailed in sections 2.2.1 through 2.2.9.

Special command frames are described in section 2.3 .0. Presently the UPL (upload firmware) command is the only command in this category.

Request frames comprise two fields, the header and trailer. Request frames are described in section 2.4 .0.

Special request frames are described in section 2.5 .0. Presently the P&V request (request Peak and Valley records) is the only request in this category.

Reply frames are arranged into three fields; the header field, data item field and trailer field. Reply frames are answers to the request frames described in section 2.4 .0. The general form of reply frames is given in section 2.6 .0. Specific reply frames are detailed in sections 2 .6 .1 through 2.6.10.

The unit ID is used to identify individual Advantage units on a common communications path with other units. The unit ID can have values of 00 to 99 which allows for up to 100 units on a common path. Note that the RS-485 specification only allows up to 32 units on one buffered pair of conductors. As a consequence several buffered branches will be needed in order to use all available unit ID's.

When a radix is used, it will generally be assumed to occupy the position immediately to the left of the least significant digit (LSD), even though the actual radix is not transmitted. For example; the temperature 41.2 degrees will be transmitted as 412. The host software will need to replace the radix in its correct position when it receives the raw number. In CT-series models the radix will occupy 2 positions to the left of the LSD when specifying parameters of transformer weight and MVA power rating. In LTC and CT/LTC models the radix will occupy two positions to the left of the LSD when specifying the LTC step size.

Negative signs will be represented by ASCII code 45₁₀, and will take the frame position immediately preceding the most significant digit. The maximum range of most numeric values will thus be -99.9 to 999.9. In practice this full range cannot be used due to limitations of transformer operating ranges. For load current indication, since the radix is not used, the value may range up to 99999 amps. Leading zeroes will only be used in the unit ID, and the frame length will therefore vary as a function of variable type and magnitude.

In all frames the checksum is the sum of all character's ASCII decimal codes from the SOC, up to and including the separator immediately preceding the checksum. The checksum is transmitted in ASCII. See the example checksum calculation shown in section 2.2 .0.

2.1.0 Common Definitions

Table 1: Constants

Code	Description	Value
MAXALM	Maximum number of standard alarms	12
MAXRLY	Maximum number of relays	12
MAXLCAM	Maximum number of LCAM alarms	8
MAXRTX	Maximum number of analog retransmit channels	3
MAXWIN	Maximum number of windings	3
REQDEF	Required parameter "Default"	-1
REQCHG	Required parameter "Change"	-2
REQNA	Required parameter "Not Applicable"	-3
MAXSRC	Maximum number of source codes	23
MAXDSP	Maximum number of display codes	21
VALLOFF	Valley offset code for Peaks and Valleys records	128
DRAGOFF	Drag Hand offset for Peaks and Valley records	32

Table 2: Source and Display Codes

Code	Description	Code	Description
0	RTD Channel 1	12 ⁽³⁾⁽⁴⁾	LTC Deviation
1	Winding 1 Temperature	13 ⁽¹⁾⁽³⁾	LCAM Channel 1
2	Winding 2 Temperature	14 ⁽¹⁾⁽³⁾	LCAM Channel 2
3	Winding 3 Temperature	15 ⁽¹⁾⁽³⁾	LCAM Channel 3
4	Hottest Winding Temperature	16 ⁽¹⁾⁽³⁾	LCAM Channel 4
5	Winding 1 Current	7 ⁽¹⁾⁽³⁾	LCAM Channel 5
6	Winding 2 Current	18 ⁽¹⁾⁽³⁾	LCAM Channel 6
7	Winding 3 Current	19 ⁽¹⁾⁽³⁾	LCAM Channel 7
8	Highest Winding Current	20 ⁽¹⁾⁽³⁾	LCAM Channel 8
9	RTD Channel 2	21 ⁽²⁾⁽³⁾	None
10	RTD Channel 3	22 ⁽¹⁾⁽²⁾⁽³⁾	Sensor failure
11 ⁽⁴⁾	LTC Differential		

⁽¹⁾ Not available as Analog Retransmit sources.

⁽²⁾ Not available as Display code.

⁽³⁾ Not available as Peaks and Valleys codes.

⁽⁴⁾ Code for LTC Differential is valid for Peak only. As Valley code, it refers to LTC Deviation.

Table 3: Time based Alarm Trigger Source Codes

Code	Description
0	None
1	Daily
2	Calendar
3	Both

Table 4: Advantage Model Codes

Code	Description	Code	Description
3	Advantage SC	7	Advantage DC
4	Advantage CT	8	Advantage CT/LTC
5	Advantage CTX	9	Advantage TC
6	Advantage LTC		

Table 5: RTD Channel Title Codes

Code	Description	Display Prompt
0	Channel OFF	None
1	Top Oil	TOPO
2	Winding	WINDG
3	Winding X	XWIND
4	Winding Y	YWIND
5	Winding H	HWIND
6	Bottom Oil	BOTTO
7	Ambient	AMBNT
8	Fluid	FLUID
9	Main Tank	MANTK
10	LTC Tank	LTCTK
11	Winding 1	WIND1
12	Winding 2	WIND2
13	Winding 3	WIND3

Table 6: Connected Equipment Codes

Code	Description	Code	Description
0	None	8	Supervisor
1	Alarm	9	Redundant 1
2	ONAF - Oil Natural Air Forced	10	Redundant 2
3	OFAN - Oil Forced Air Natural	11	Redundant 3
4	OFAF - Oil Forced Air Forced	12	Redundant 4
5	ODAN - Oil Directed Air Natural	13	Redundant 5
6	ODAF - Oil Directed Air Forced	14	Redundant 6
7	Spray	15	Force Change

Table 7: Winding Type Codes

Code	Description
0	Cylindric
1	Rectangular
2	Shell

Table 8: Fluid Type Codes

Code	Description
0	Silicon
1	Mineral
2	Organic

2.2.0 Command Frames

Commands are sent to the Advantage unit to set configuration parameters or perform specific control functions and are generally defined as follows:

Header,Data,Trailer

Each section of the command is separated from the next by a comma.
More specifically, the command has this format:

Header	Separator	Data	Separator	Trailer
: <i>ddCx</i>	,	<i>data1,data2,... ..dataN</i>	,	<i>cs,CR</i>

In header <:*ddCx*>

- “.” is the start of communication (SOC) Character
- “*dd*” is the Unit ID - “00” to “99”
- “*C*” is the command identifier
- “*x*” is the code for the specific command being sent. Code options are:

“*C*” => Standard Alarm parameters
 “*D*” => Relay parameters
 “*E*” => Analog Retransmit parameters
 “*F*” => Transformer parameters
 “*G*” => System Parameters
 “*H*” => LCAM Parameters
 “*S*” => Time and date setting
 “*PVA*” => Peak and Valley Save/Reset command

Data <*data1,data2,... ..dataN*>

- *data1 through dataN* is the payload of the command, and its number and value depends on each command being sent.
- *DataN* arguments in the command are separated by a comma.

Trailer <*cs,CR*>

- “*cs*” is the Checksum. It will be the last visible value in each command line. It is defined as the sum of the ASCII value of **each** character up to the *cs* value itself, including all commas. It is represented in **decimal** ASCII characters.
- “*CR*” is the carriage return code, 0x0D.
- *cs* and *CR* are separated by a comma.

After each Command Frame sent, the Advantage unit will reply with an acknowledgment (ACK) Frame (see frame definition in section 2.6.1).

Example checksum calculation using the command C example frame, from section 2.2.1.

:00CC,2,1,1027,750,50,0,0,0,2,1029,800,50,0,0,0,2345,<CR>

“.” = 58 decimal ASCII. 1 x 58 = 58	“2” = 50 decimal ASCII. 4 x 50 = 200
“,” = 44 decimal ASCII. 16 x 44 = 704	“5” = 53 decimal ASCII. 3 x 53 = 159
“C” = 67 decimal ASCII. 2 x 67 = 134	“7” = 55 decimal ASCII. 2 x 55 = 110
“0” = 48 decimal ASCII. 15 x 48 = 720	“8” = 56 decimal ASCII. 1 x 56 = 56
“1” = 49 decimal ASCII. 3 x 49 = 147	“9” = 57 decimal ASCII. 1 x 57 = 57

Checksum = 58 + 704 + 134 + 720 + 147 + 200 + 159 + 110 + 56 + 57 = 2345

2.2.7 “PVA” command: Peak and Valley Reset/Save command

Section	Description	Repeat
Header	:ddCPVA	-
Data	pv_id	-
Trailer	cs, CR	-

Where:

Parameter	Description	Range
pv_id	Define the Peak or Valley to be saved and reset to current display value 1) Peaks 2) Valley	Code per table 2 Peak Code + VALLOFF

2.2.8 “S” command: Time and Date configuration

Section	Description	Repeat
Header	:ddCS	-
Data	year, month, day, hour, minute, sec	-
Trailer	cs, CR	-

Where:

Parameter	Description	Range
year	Set Year	2000 to 2250
month	Set Month	1 to 12
day	Set Day	1 to 31 ⁽¹⁾
hour	Set Hour	0 to 23
minute	Set Minutes	0 to 59
sec	Set Seconds	0 to 59

⁽¹⁾ Depends on month to set maximum limit: 28, 30 or 31.

2.2.9 “T” command: System Configuration

The “T” command is used to operate the relays remotely.

Format: Header,Data,Trailer

Reports back an ACK Frame.

Section	Description	Repeat
Header	:ddCT	-
Data	type,value1,value2	-
Trailer	cs, CR	-

Where:

Parameter	Description	Range
type	Defines type of command and what the next two values will represent: 1) Start Relay test 2) Stop Relay test	0 1
value1	<i>type</i> specific value: <i>type</i> 0 => Relay number <i>type</i> 1 => Relay number	0 ⁽¹⁾ to MAXRLY 0 ⁽¹⁾ to MAXRLY
value2	<i>type</i> specific value: <i>type</i> 0 => Energized / De-energized	1 / 0

⁽¹⁾ Relay number “0” specifies that the command is to be applied to all relays.

⁽²⁾ Same as “T” Reply Frame.

2.3.0 SPECIAL COMMAND FRAMES

2.3.1 “UPL” Command: Upload Firmware

The command will initialize the procedure to upload a new firmware version to the Advantage connected unit.

Section	Description	Repeat
Header	: <i>dd</i>	-
Command	<i>UPL</i>	-
Trailer	CR	-

After sending a successful command, the following message shall be returned by the Advantage to the file transfer program:

Escape to local host and send S-records now...

A text file transfer shall be initiated at this point, by selecting the new firmware file to be uploaded. Other messages will advise a user of the progress of the upload, or direct the actions to be taken by the user:

Start loading...

Can't load old firmware. System will continue with current firmware.

S-file download error. Please reload again.

S-file download error. System will continue with current firmware.

S-file download error. You may try to download S-file again or contact factory for more help!

S-file download finished successfully.

Start erasing flash memory sectors.

Flash memory erasing finished successfully.

Start programming flash memory sectors.

Start memory flashing process from memory address EC0000 to address xxxxx

Flash memory write error. You have to restart downloading code again or contact factory for more help!

Flash memory programming finished successfully.

System reboot.

2.4.0 REQUEST FRAMES

Request frames are sent to the Advantage unit to request information on status or configuration data and are defined as follows:

Header,Trailer

Each section of the command is separated from the next by a comma. More specifically, the command has this format:

Header	,	Trailer
: <i>ddQDDx</i>	,	<i>cs,CR</i>

Header <:*ddQDDx*>

“.” is the SOC Character

“*dd*” is the Unit ID - “00” to “99”

“*QDD*” is the request command identifier

“*x*” is the type of data being requested. Possible options are:

“B” => Advantage Status

“b” => Relay status

“R” => Relay ON time

“C” => Standard Alarms parameters

“D” => Relays parameters

“E” => Analog Retransmit parameters

“F” => Transformer parameters

“G” => System Parameters

“H” => LCAM Parameters

“V” => Firmware configuration

Trailer <*cs,CR*>

“*cs*” is the Checksum. It will be the last visible value in each command line. It is defined as the sum of the ASCII value of all characters up to the *cs* value itself, including all commas. It is represented in ASCII characters.

“*CR*” is the carriage return code, 0x0D.

cs and *CR* are separated by a comma.

A Request Frame shall be answered with a reply frame, as defined on section 2.6., or an ACK Frame, if requested data is incorrect.

2.5.0 SPECIAL REQUEST FRAMES

Special request frames are formatted somewhat differently than standard request frames. They are defined below.

2.5.1 “P&V” Request: Return Peak and Valley Records

The peak and valley request is of the form “:*ddP&VCR*” with no spaces or commas, where:

“.” is the start of communication (SOC) character.

“*dd*” is the unit ID (00 to 99)

“*P&V*” is the peak and valley request code.

“*CR*” is the carriage return.

The peak and valley request frame shall be answered with a special reply frame, as defined in section 2.7.0.

2.6.0 REPLY FRAMES

Reply frames are returned by the Advantage unit in response to Request Frames and are defined as follows:

Header,Data,Trailer

Each section of the command is separated from the next by a comma.
More specifically, the command has this format:

Header	,	Data	,	Trailer
: <i>ddAx</i>	,	<i>data1,data2,... ...dataN</i>	,	<i>cs,CR</i>

Header <:*ddAx*>

“.” is the SOC Character

“*dd*” is the Unit ID - “00” to “99”

“*A*” is the answer identifier

“*x*” is the command being answered. Possible options are the same as defined by the request frame.

Data <*data1,data2,... ...dataN*>

data1 to *dataN* is the payload of the unit response and its number and value depends is in on each command being answered.

DataN arguments in the answer are separated by a comma.

Trailer <*cs,CR*>

“*cs*” is the Checksum. It will be the last visible value in each line. It is defined as the sum of the ASCII value of all characters up to the *cs* value itself, including all commas. It is represented in ASCII characters.

“*CR*” is the carriage return code, 0x0D.

cs and *CR* are separated by a comma.

2.6.1 ACKNOWLEDGMENT (ACK) FRAMES

Acknowledgment frames are special case replies sent by the Advantage unit in response to Command Frames, giving the user feedback that commands were received, executed or failed. Also, on Request Frames, some ACK Frames may be sent back if incorrectly formatted requests are received.

ACK Frames are defined as follows:

Header=Data Trailer

More specifically, the command has this format:

Header	=	Data	Trailer
: <i>ddACK</i>	=	<i>Message1,Message2</i>	<i>CR</i>

Header <:*ddACK*>

: is the SOC Character
dd is the Unit ID - "00" to "99"
ACK is the acknowledge identifier

Data <*Message1,Message2*>

Message1 is the main status for the ACK Frame
Message2 is optional and gives more information about the ACK Frame.
Message1 and *Message2* arguments are separated by a comma, if needed.

Current ACK messages are:

Data	Description
OK, Command Executed	Command correctly received and executed
ERR, Checksum Error	Checksum sent was incorrect
ERR, Command Unknown	Command is not recognized or supported
ERR, Value Error	One or more parameters was sent with an invalid value
ERR, No. Param. Error	Number of parameters sent is incorrect
ERR, Comm. Incomplete	Command sent is not complete
ERR, Flash Mem. Error	Error when saving data on Flash memory
ERR, EEPROM Mem.Error	Error when saving data on EEPROM memory
ERR, Command too long	Overflow on receiver command buffer
WAIT...	Command received. Wait for extra data

Trailer <*CR*>

CR is the carriage return code, 0x0D.

There is no checksum for the ACK Frame.

2.6.2 “B” Reply: Advantage Status

Sent in response to the :ddQDDB,cs,CR Request Frame:

Section	Description	Repeat
Header	:ddAB	-
Data	new_cfg, n_disp ...	-
	..., nr_disp, disp_val ...	n_disp times
	, n_pv ...	-
	..., pv_id, Peak_Val, month, day, year, hour, minute, sec ...	n_pv times
	..., pv_id, Valley_Val, month, day, year, hour, minute, sec ...	n_pv times
	, n_rly ...	-
	..., nr_rly, rly_coil, rly_active ...	n_rly times
Trailer	cs, CR	-

Where:

Parameter	Description	Range
new_cfg	Reports if configuration on unit has changed (New Configuration / Same Configuration)	1 / 0
n_disp	Number of measurements being reported. Also defines how many times the next block will be repeated	Depends on Advantage model
nr_disp	Code of source for measurement being reported	See table 1
disp_val	Value of the source defined by <i>nr_disp</i> 1) Current sources (Amperes) 2) Temperature sources (°C times 10) 3) LCAM Sources (Depends on <i>input</i> and <i>Full Scale</i>)	0 to 99999 -800 to 2500 ⁽¹⁾ 0 to 2x <i>Full Scale</i>
n_pv	Number of Peaks and Valleys being reported. Also defines how many times the next two blocks will be repeated	Depends on Advantage model
pv_id	Source code of the Peak or Valley current value 1) Peaks 2) Valleys	See table 1 VALLOFF + Peak code
Peak_Val	Current value of the Peak for the specified source 1) Current sources (Amperes) 2) Temperature sources (°C times 10)	0 to 99999 -800 to 2500 ⁽¹⁾
month	Month of the Peak or Valley record	1 to 12
day	Day of the Peak or Valley record	1 to 31
year	Year of the Peak or Valley record	2000 to 2250
hour	Hour of the Peak or Valley record	0 to 23
minute	Minute of the Peak or Valley record	0 to 59
sec	Second of the Peak or Valley record	0 to 59
n_rly	Number of relays being reported. Also defines how many times the next block will be repeated	1 to MAXRLY
nr_rly	Relay number being reported	1 to MAX_RLY
rly_coil	Coil state of the relay (Energized / De-energized)	1 / 0
rly_active	Status of the relay (Alarmed / Not alarmed)	1 / 0

⁽¹⁾ If sensor failure, value will be reported as -8888 or 8888. Also, the maximum value for the range will be set by the “G” command at 200 or 250°C

2.6.3 “b” Reply: Relay Status

Sent in response to the :ddQDDb,cs,CR Request Command Frame:

Section	Description	Repeat
Header	:ddAb	-
Data	n_rly ...	-
	..., nr_rly, rly_coil, rly_active ...	n_rly times
Trailer	cs, CR	-

Where:

Parameter	Description	Range
n_rly	Number of relays being reported. Also defines how many times the next block will be repeated	1 to MAXRLY
nr_rly	Relay number being reported	1 to MAX_RLY
rly_coil	Coil state of the relay (Energized / De-energized)	1 / 0
rly_active	Status of the relay (Alarmed / Not alarmed)	1 / 0

2.6.4 “R” Reply: Relay ON time

Sent in response to the :ddQDDR,cs,CR Request Command Frame:

Section	Description	Repeat
Header	:ddAR	-
Data	n_rly ...	-
	..., nr_rly, time ...	n_rly times
Trailer	cs, CR	-

Where:

Parameter	Description	Range
n_rly	Number of relays being reported. Also defines how many times the next block will be repeated	1 to MAXRLY
nr_rly	Relay number being reported	1 to MAX_RLY
time	ON time for the relay (seconds)	0 to 2 ³²

2.6.5 “C” Reply: Standard Alarms configuration

Sent in response to the :ddQDDC,cs,CR Request Command Frame:

Section	Description	Repeat
Header	:ddAC	-
Data	n ...	-
	..., nr_alarm, bmapped, setpt, hysts, pickup, drpot, extra ...	n times
Trailer	cs, CR	-

Data on “C” Reply Frame have the same description as on “C” Command Frame.

2.6.6 “D” Reply: Relays configuration

Sent in response to the :ddQDDD,cs,CR Request Command Frame:

Section	Description	Repeat
Header	:ddAD	-
Data	n ...	-
	..., nr_relay, bmapped, extra ...	n times
Trailer	cs, CR	-

Data on “D” Reply Frame have the same description as on “D” Set Command Frame.

2.6.7 “E” Reply: Analog Retransmit configuration

Sent in response to the :ddQDDE,cs,CR Request Command Frame:

Section	Description	Repeat
Header	:ddAE	-
Data	n ...	-
	..., nr_rtx, bmapped, RtxZero, RtxFull, rtz, rtf ...	n times
Trailer	cs, CR	-

Data on “E” Reply Frame have the same description as on “E” Set Command Frame.

2.6.8 “F” Reply: Transformer configuration (CT series only)

Sent in response to the :ddQDDF,cs,CR Request Command Frame:

Section	Description	Repeat
Header	:ddAF	-
Data	bmapped, fcap, weight, n ...	-
	..., nr_wind, ilmax, prmry, secnd, onan_ratng, onan_grad, onaf_ratng, onaf_grad, ofan_ratng, ofan_grad, ofaf_ratng, ofaf_grad, odan_ratng, odan_grad, odaf_ratng, odaf_grad ...	n times
Trailer	cs, CR	-

Data on “F” Reply Frame have the same description as on “F” Set Command Frame.

2.6.9 “G” Reply: RTD, LTC and other configurations

Sent in response to the :ddQDDG,cs,CR Request Command Frame:

Section	Description	Repeat
Header	:ddAG	-
Data	bmapped, step, idiff, delay, n ...	-
	..., nr_channel, title, offset, n_points ...	n times
Trailer	cs, CR	-

Data on “G” Reply Frame have the same description as on “G” Set Command Frame.

2.6.10 “H” Reply: LCAM alarms configuration

Sent in response to the :ddQDDH,cs,CR Request Command Frame:

Section	Description	Repeat
Header	:ddAH	-
Data	n ...	-
	..., nr_lcam, bmapped, scale, hysts, hithr, lothr, pickup, drpot, extra ...	n times
Trailer	cs, CR	-

Data on “H” Reply Frame have the same description as on “H” Set Command Frame.

2.7.0 SPECIAL REPLY FRAMES

Special reply frames are those which are formatted differently than the standard reply frame. Special reply frames are generally used to return large amounts of related data in a unique format.

2.7.1 Peak and Valley Reply Frame

The peak and valley reply frame is the response to the peak and valley request defined in the special requests section 2.5.1. The peak and valley reply frame returns a text file consisting of an acknowledge frame, the number of records in the file, the records themselves contained in the reply data block, and a final acknowledgment frame indicating the end of the file.

The acknowledgment frame will appear as: “:ddACK=WAIT...” where *dd* is the unit ID.

The number of records (*n_rec*) in the file will appear as 10 digits immediately below the acknowledgment frame.

Following the number of records is the actual peak and valley data.

Reply Data Block:

The general format of the reply data block is:

Data,Trailer

Section	Description	Repeat
Data	rec_id, year, month, day, hour, minute, second, value	n_rec
Trailer	CR	-

After each data and trailers segment is sent, a counter is incremented to point to the next record. When the number of records (represented by *n_rec*) is reached, the command executed acknowledgment frame will be sent.

Where:

Parameter	Description	Range
rec_id	Record Identifier, defines which data is being reported	See table below
year	Year of the record	2000 to 2250
month	Month of the record	1 to 12
day	Day of the record	1 to 31
hour	Hour of the record	0 to 23
minute	Minute of the record	0 to 59
sec	Second of the record	0 to 59
value	Value of the record itself 1) Temperature sources (°C times 10) 2) Current sources (Amperes) 3) Power Failure / Return	-800 to 2500 ⁽¹⁾ 0 to 99999 0 / 100

⁽¹⁾ If sensor failure, value will be reported as -8888 or 8888. Also, the maximum value for the range will be set by the “G” command at 200 or 250°C

Example of a successful request:

Request: :00P&VCR

Receive: :00ACK=WAIT...
0000000003 Records
000,2008,01,02,15,29,43,702
000,2008,01,02,16,01,02,701
000,2008,01,02,17,00,02,701
:00ACK=OK, Command Executed

Peak & Valley Record Codes

Code	Description
0 to 11	Hourly Peak codes for source codes in table 2
Peak Code + DRAGOFF	Drag hand peak codes for source codes in table 2
Peak Code + VALLOFF	Hourly Valley codes for source codes in table 2
Peak Code + VALLOFF +DRAG_OFF	Drag Hand valley codes for source codes in table 2
400 to (400 + MAXRLY)	Relay Time ON
470	Power Failure / Return record

DNP V3.00

DEVICE PROFILE DOCUMENT

This table must be accompanied by a table having the following headings:

Object Group
Object Variation

Request Function Codes
Request Qualifiers
Object Name (optional)

Response Function Codes
Response Qualifiers

Vendor Name: Weschler Instruments

Device Name: Advantage Models SC, DC, TC, LTC, CT, CTX and CT/LTC

Highest DNP Level Supported:

For Requests: Level 1

For Responses: Level 1

Device Function:

Master

Slave

Notable objects, functions and/or qualifiers supported in addition to the highest DNP levels Supported (the complete list is described in the attached table):

Maximum Data Link Frame Size (octets):

Transmitted: 292
Received: 292

Maximum Application Fragment Size (octets):

Transmitted: 249
Received: 249

Maximum Data Link Re-tries:

- None
 Fixed at _____
 Configurable, range ____ to ____

Maximum Application Layer Re-tries:

- None
 Configurable, range _____ to _____
(fixed is not permitted)

Requires Data Link Layer Confirmation:

- Never
 Always
 Sometimes If 'Sometimes', when? _____
 Configurable If 'Configurable', how? _____

Requires Application Layer Confirmation:

- Never
 Always (not recommended)
 When reporting event data (Slave devices only)
 When sending multi-fragment responses (slave devices only)
 Sometimes If 'Sometimes', when? _____
 Configurable If 'Configurable', how? _____

Timeouts While Waiting For:

- | | | | | |
|-------------------------------|--|--|-----------------------------------|--|
| Data link confirm | <input checked="" type="checkbox"/> None | <input type="checkbox"/> Fixed at ____ | <input type="checkbox"/> Variable | <input type="checkbox"/> Configurable* |
| Complete application fragment | <input checked="" type="checkbox"/> None | <input type="checkbox"/> Fixed at ____ | <input type="checkbox"/> Variable | <input type="checkbox"/> Configurable* |
| Application confirm | <input checked="" type="checkbox"/> None | <input type="checkbox"/> Fixed at ____ | <input type="checkbox"/> Variable | <input type="checkbox"/> Configurable* |
| Complete application response | <input checked="" type="checkbox"/> None | <input type="checkbox"/> Fixed at ____ | <input type="checkbox"/> Variable | <input type="checkbox"/> Configurable* |
| Others _____ | | | | |

Attach an explanation if 'Variable' or 'Configurable' was checked for any timeout

Send / Executes Control Operations:

- | | | | | |
|-------------------------|---|--|---|--|
| WRITE Binary Outputs | <input checked="" type="checkbox"/> Never | <input type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable* |
| SELECT / OPERATE | <input type="checkbox"/> Never <input checked="" type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable* | |
| DIRECT OPERATE | <input type="checkbox"/> Never | <input checked="" type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable* |
| DIRECT OPERATE - NO ACK | <input type="checkbox"/> Never | <input checked="" type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable* |
| Count > 1 | <input checked="" type="checkbox"/> Never | <input type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable* |
| Pulse On | <input type="checkbox"/> Never | <input type="checkbox"/> Always | <input checked="" type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable* |
| Pulse Off | <input type="checkbox"/> Never | <input type="checkbox"/> Always | <input checked="" type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable* |
| Latch On | <input type="checkbox"/> Never | <input type="checkbox"/> Always | <input checked="" type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable* |
| Latch Off | <input type="checkbox"/> Never | <input type="checkbox"/> Always | <input checked="" type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable* |
| Queue | <input checked="" type="checkbox"/> Never | <input type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable* |
| Clear Queue | <input checked="" type="checkbox"/> Never | <input type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable* |

* See attached point table for control operations checked as 'Sometimes'

FILL OUT THE FOLLOWING ITEMS FOR MASTER DEVICES ONLY

Expects Binary Input Change Events:

- Either time-tagged or non-time-tagged for a single event.
- Both time-tagged and non-time-tagged for a single event.
- Configurable (attach explanation).

FILL OUT THE FOLLOWING ITEM FOR SLAVE DEVICES ONLY

Reports binary input change events when no specific variation requested;

- Never
- Only time-tagged
- Only non-time-tagged
- Configurable to send both, one, or the other (attach explanation)

Reports time-tagged binary input change events when no specific variation requested:

- Never
- Binary input change with time
- Binary input change with relative time
- Configurable (attach explanation)

Sends Unsolicited Responses:

- Never
- Configurable (attach explanation)
- Only certain objects
- Sometimes (attach explanation)
- ENABLE / DISABLE UNSOLICITED Function Codes Supported

Sends Static Data in Unsolicited Responses

- Never
- When device restarts
- When status flags change

No Other Options Are Permitted

<p>Default Counter Object / Variation:</p> <p><input type="checkbox"/> No counters reported</p> <p><input type="checkbox"/> Configurable (attach explanation)</p> <p><input checked="" type="checkbox"/> Default object <u> 20 </u></p> <p style="padding-left: 20px;">Default Variation <u> 1 </u></p> <p><input type="checkbox"/> Point-by-point list attached</p>	<p>Counters Roll Over At:</p> <p><input type="checkbox"/> No counters reported</p> <p><input type="checkbox"/> Configurable (attach explanation)</p> <p><input type="checkbox"/> 16 Bits</p> <p><input checked="" type="checkbox"/> 32 Bits</p> <p><input type="checkbox"/> Other value _____</p> <p><input type="checkbox"/> point-by-point list attached</p>
<p>Sends Multi-Fragment Responses: <input type="checkbox"/> Yes <input checked="" type="checkbox"/> No</p>	

Advantage Implementation Table

OBJECT			REQUEST (slave must parse)		RESPONSE (master must parse)	
OBJECT GROUP	VARIATION	DESCRIPTION	Function Codes (decimal)	Qualifier Codes (hex)	Function Codes (decimal)	Qualifier Codes (hex)
1	2	Binary Input with Status			129	00,01
2	2	Binary Input Change with Time			129	17, 28
10	2	Binary Output Status			129	00, 01
12	1	Control Relay Output Block	3, 4, 5, 6	17, 28	129	echo of request
20	1	32 Bit Binary Counter			129	00, 01
30	1	32 Bit Analog Input			129	00, 01
40	2	16 Bit Analog Output status			129	00, 01
41	2	16 Bit Analog Output Block	3, 4, 5, 6	17, 28	129	echo of request
50	1	Time and Date	1, 2	07 quantity=1		
60	0	Class Zero Data Read		06		

Advantage Point Table

Object	Variation	Type	Point	Description
1	2	Binary Input with Status (Static, Read) Status Octet: Bit 7 = State (0, 1) Bit 6 = N/A Bit 5 = N/A Bit 4 = N/A Bit 3 = N/A Bit 2 = N/A Bit 1 = N/A Bit 0 = On / Off Line Bit 0: 0 = True (Off Line) 1 = False (On Line)	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15	LCAM Channel 1 LCAM Channel 2 LCAM Channel 3 LCAM Channel 4 LCAM Channel 5 LCAM Channel 6 LCAM Channel 7 LCAM Channel 8 LCAM Channel 1 (with relay association) LCAM Channel 2 (with relay association) LCAM Channel 3 (with relay association) LCAM Channel 4 (with relay association) LCAM Channel 5 (with relay association) LCAM Channel 6 (with relay association) LCAM Channel 7 (with relay association) LCAM Channel 8 (with relay association) All points will return a cleared bit 7 if unalarmed and a set bit 7 if in the alarm state. Points 0 - 7 will be in the alarmed state if the corresponding input measures a process value that is outside of the defined normal band. Points 8 - 15 will be in the alarmed state if the value of the process started by its associated relay is outside of the defined normal band. Points 8 -15 are typically used to monitor cooling apparatus that is controlled by Advantage.
2	2	Binary Input Change with Time (Read, Event) Status Octet: Bit 7 = State (0, 1) Bit 6 = N/A Bit 5 = N/A Bit 4 = N/A Bit 3 = N/A Bit 2 = N/A Bit 1 = N/A Bit 0 = On / Off Line Bit 0: 0 = True (Off Line) 1 = False (On Line)	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23	RTD Channel 1 Peak RTD Channel 2 Peak RTD Channel 3 Peak RTD Channel 1 Valley RTD Channel 2 Valley RTD Channel 3 Valley Winding Temperature 1 Peak (CT Series Only) Winding Temperature 2 Peak (CT Series Only) Winding Temperature 3 Peak (CT Series Only) Highest Winding Temperature Peak (CT Series Only) Winding Temperature 1 Valley (CT Series Only) Winding Temperature 2 Valley (CT Series Only) Winding Temperature 3 Valley (CT Series Only) Highest Winding Temperature Valley (CT Series Only) Current 1 Peak (CT Series Only) Current 2 Peak (CT Series Only) Current 3 Peak (CT Series Only) Highest Current Peak (CT Series Only) Current 1 Valley (CT Series Only) Current 2 Valley (CT Series Only) Current 3 Valley (CT Series Only) Highest Current Valley (CT Series Only) LTC Differential Temperature Peak (LTC and CT/LTC Only) Deviation Temp. (Change from initial differential, LTC and CT/LTC Only) Bit 7 is set, and the time is updated whenever a new peak or valley is recorded. The bit is cleared for a point immediately after the point's previous peak or valley is reset. Use this function in combination with object 30, variation 1 to time-stamp peak and valley values.

Object	Variation	Type	Point	Description
10	2	Binary Output With Status. (Static, Read) Status Octet: Bit 7 = State (0, 1) Bit 6 = N/A Bit 5 = N/A Bit 4 = N/A Bit 3 = N/A Bit 2 = N/A Bit 1 = N/A Bit 0 = On / Off Line Bit 0: 0 = Off Line 1 = On Line	0	Relay 1 Remote Control. Enabled = 1, Disabled = 0
			1	Relay 2 Remote Control. Enabled = 1, Disabled = 0
			2	Relay 3 Remote Control. Enabled = 1, Disabled = 0
			3	Relay 4 Remote Control. Enabled = 1, Disabled = 0
			4	Relay 5 Remote Control. Enabled = 1, Disabled = 0
			5	Relay 6 Remote Control. Enabled = 1, Disabled = 0
			6	Relay 7 Remote Control. Enabled = 1, Disabled = 0
			7	Relay 8 Remote Control. Enabled = 1, Disabled = 0
			8	Relay 9 Remote Control. Enabled = 1, Disabled = 0
			9	Relay 10 Remote Control. Enabled = 1, Disabled = 0
			10	Relay 11 Remote Control. Enabled = 1, Disabled = 0
			11	Relay 12 Remote Control. Enabled = 1, Disabled = 0
			12	Relay 1 coil state. Energized = 1, De-energized = 0
			13	Relay 2 coil state. Energized = 1, De-energized = 0
			14	Relay 3 coil state. Energized = 1, De-energized = 0
			15	Relay 4 coil state. Energized = 1, De-energized = 0
			16	Relay 5 coil state. Energized = 1, De-energized = 0
			17	Relay 6 coil state. Energized = 1, De-energized = 0
			18	Relay 7 coil state. Energized = 1, De-energized = 0
			19	Relay 8 coil state. Energized = 1, De-energized = 0
			20	Relay 9 coil state. Energized = 1, De-energized = 0
			21	Relay 10 coil state. Energized = 1, De-energized = 0
			22	Relay 11 coil state. Energized = 1, De-energized = 0
			23	Relay 12 coil state. Energized = 1, De-energized = 0
			24	Relay 1 Normal Coil State. Energized = 1, De-energized = 0
			25	Relay 2 Normal Coil State. Energized = 1, De-energized = 0
			26	Relay 3 Normal Coil State. Energized = 1, De-energized = 0
			27	Relay 4 Normal Coil State. Energized = 1, De-energized = 0
			28	Relay 5 Normal Coil State. Energized = 1, De-energized = 0
			29	Relay 6 Normal Coil State. Energized = 1, De-energized = 0
			30	Relay 7 Normal Coil State. Energized = 1, De-energized = 0
			31	Relay 8 Normal Coil State. Energized = 1, De-energized = 0
			32	Relay 9 Normal Coil State. Energized = 1, De-energized = 0
			33	Relay 10 Normal Coil State. Energized = 1, De-energized = 0
			34	Relay 11 Normal Coil State. Energized = 1, De-energized = 0
35	Relay 12 Normal Coil State. Energized = 1, De-energized = 0			

Object	Variation	Type	Point	Description
12	1	Control Relay Output Block. (Static, Write) Notes: In order to set or change the values of points 11 through 21, the corresponding relay's remote control function must be enabled. In order for local control to be restored to points 12 through 23, the relay's remote control function must be disabled.	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23	Relay 1 Remote Control. See supported control codes. Relay 2 Remote Control. See supported control codes. Relay 3 Remote Control. See supported control codes Relay 4 Remote Control. See supported control codes Relay 5 Remote Control. See supported control codes Relay 6 Remote Control. See supported control codes Relay 7 Remote Control. See supported control codes Relay 8 Remote Control. See supported control codes Relay 9 Remote Control. See supported control codes Relay 10 Remote Control. See supported control codes Relay 11 Remote Control. See supported control codes Relay 12 Remote Control. See supported control codes Relay 1 Coil State. See supported control codes. Relay 2 Coil State. See supported control codes. Relay 3 Coil State. See supported control codes. Relay 4 Coil State. See supported control codes. Relay 5 Coil State. See supported control codes. Relay 6 Coil State. See supported control codes. Relay 7 Coil State. See supported control codes. Relay 8 Coil State. See supported control codes. Relay 9 Coil State. See supported control codes. Relay 10 Coil State. See supported control codes. Relay 11 Coil State. See supported control codes. Relay 12 Coil State. See supported control codes. Control Codes Supported: 0 = NUL 1 = Pulse on. Relay energized until timer times out. 2 = Pulse off. Relay de-energized until timer times out. 3 = Latch on. Local Control will not supercede if set point exceeded. 4 = Latch off. 5 through 15 are undefined. Queue, Clear and Trip/Close bits set to 0.
20	1	Binary Counter (Static, Read)	0 1 2	Advantage Model (3 to 9 = G3T to G9T) Firmware Version Number. (0-3E7 Hex) Firmware Revision Number (0-63 Hex)

Object	Variation	Type	Point	Description
30	1	32 Bit Analog Input with Status. (Static, Read) Status Octet: Bit 7 = N/A Bit 6 = Ref Check Bit 5 = N/A Bit 4 = N/A Bit 3 = N/A Bit 2 = N/A Bit 1 = N/A Bit 0 = Flag Bit 6: 0 = Normal 1 = Error Bit 0: 0 = True (Off Line) 1 = False (On Line)	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43	RTD Channel 1 Present Value. Bit 6 = Sensor, Internal Failure? RTD Channel 2 Present Value. Bit 6 = Sensor, Internal Failure? RTD Channel 3 Present Value. Bit 6 = Sensor, Internal Failure? Winding 1 Present Temperature (CT Series Only) Winding 2 Present Temperature (CT Series Only) Winding 3 Present Temperature (CT Series Only) Highest Present Winding Temperature (CT Series Only) Dedicated Current 1 Present Value.(CT Series Only) Bit 6 > 150%? Dedicated Current 2 Present Value.(CT Series Only) Bit 6 > 150%? Dedicated Current 3 Present Value.(CT Series Only) Bit 6 > 150%? Highest Present Current Value (CT Series Only) LTC Differential Present Temperature. Bit 0, 6 = Over Range? Deviation Temp. (Change from initial differential, LTC and CT/LTC Only) LCAM Channel A (general purpose aux input, non-CT series) LCAM Channel B (general purpose aux input) LCAM Channel C (general purpose aux input) LCAM Channel 1 (general purpose aux input) LCAM Channel 2 (general purpose aux input) LCAM Channel 3 (general purpose aux input) LCAM Channel 4 (general purpose aux input) LCAM Channel 5 (general purpose aux input) RTD Channel 1 Peak RTD Channel 2 Peak RTD Channel 3 Peak RTD Channel 1 Valley RTD Channel 2 Valley RTD Channel 3 Valley Winding 1 Peak Temperature (CT Series Only) Winding 2 Peak Temperature (CT Series Only) Winding 3 Peak Temperature (CT Series Only) Highest Winding Temperature Peak (CT Series Only) Winding 1 Valley Temperature (CT Series Only) Winding 2 Valley Temperature (CT Series Only) Winding 3 Valley Temperature (CT Series Only) Highest Winding Temperature Valley (CT Series Only) Current 1 Peak Value.(CT Series Only) Bit 6 = Beyond 150%? Current 2 Peak Value.(CT Series Only) Bit 6 = Beyond 150%? Current 3 Peak Value.(CT Series Only) Bit 6 = Beyond 150%? Highest Peak Current Value (CT Series Only) Current 1 Valley Value.(CT Series Only) Bit 6 = Beyond 150%? Current 2 Valley Value.(CT Series Only) Bit 6 = Beyond 150%? Current 3 Valley Value.(CT Series Only) Bit 6 = Beyond 150%? Highest Valley Current Value (CT Series Only) LTC Differential Peak Temperature. Bit 6 = Over Range?
				<p>See object 2, variation 2 for peak and valley time-stamp capability.</p> <p>In cases where a model does not support a point, or the measurement function is disabled, bit zero will be cleared (offline indication) and a value of zero will be returned.</p> <p>LCAM channels A, B and C may be equipped to measure current only, or to serve as a general purpose inputs. When an Advantage model is NOT using these channels for winding current measurement, points 7, 8 and / or 9 will return a cleared bit zero and a zero value. If an Advantage model <i>is</i> using LCAM channels A, B and / or C for winding current measurement, points 13, 14 and / or 15 will return a cleared bit zero and a zero value</p>

Object	Variation	Type	Point	Description
40	2	16 Bit Analog Output Status (Static, Read) Status Byte: Bit 7 = N/A Bit 6 = N/A Bit 5 = N/A Bit 4 = N/A Bit 3 = N/A Bit 2 = N/A Bit 1 = N/A Bit 0 = N/A See note 1 at the bottom of the table.	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23	Alarm 1 Set Point Alarm 2 Set Point Alarm 3 Set Point Alarm 4 Set Point Alarm 5 Set Point Alarm 6 Set Point Alarm 7 Set Point Alarm 8 Set Point Alarm 9 Set Point Alarm 10 Set Point Alarm 11 Set Point Alarm 12 Set Point Alarm 1 Hysteresis Alarm 2 Hysteresis Alarm 3 Hysteresis Alarm 4 Hysteresis Alarm 5 Hysteresis Alarm 6 Hysteresis Alarm 7 Hysteresis Alarm 8 Hysteresis Alarm 9 Hysteresis Alarm 10 Hysteresis Alarm 11 Hysteresis Alarm 12 Hysteresis
41	2	16 Bit Analog Output Block (Static, Write) Control Codes Supported: 0 = 0 (NUL) 1 = 0 2 = 0 3 = 0 4 = 0 5 through 15 are undefined. Queue = 0 Clear = 0 Trip/Close bit = 0 See note 2 at the bottom of the table.	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23	Alarm 1 Set Point Alarm 2 Set Point Alarm 3 Set Point Alarm 4 Set Point Alarm 5 Set Point Alarm 6 Set Point Alarm 7 Set Point Alarm 8 Set Point Alarm 9 Set Point Alarm 10 Set Point Alarm 11 Set Point Alarm 12 Set Point Alarm 1 Hysteresis Alarm 2 Hysteresis Alarm 3 Hysteresis Alarm 4 Hysteresis Alarm 5 Hysteresis Alarm 6 Hysteresis Alarm 7 Hysteresis Alarm 8 Hysteresis Alarm 9 Hysteresis Alarm 10 Hysteresis Alarm 11 Hysteresis Alarm 12 Hysteresis
50	1	Time & Date (Read & Write)	0	Time and Date
60	0	Class 0 Data (Read)	All	Using qualification code 06 returns all static data.

Notes:

- Actual load current set point and displayed values are allowed to range from 0 to 99999 amps. Set point values for DNP-3 level 1 slaves, however; are limited to the range of $\pm 2^{15} - 1$ (± 32767). In order to remain within that range, and alarm up to 99990 amps, the load current read from the data point is 1/10 of the actual value. The range of values read directly would therefore be 0 to 9999 (no negative range for load current) and the user's application program must multiply by 10 to restore the actual value of the set point. This limitation applies to load current values only.
- For the reasons expressed in note 1, load current values which are written to the set point must be 1/10 of the actual value, up to a maximum of 9999 amps. The user's application program must divide the desired set point value by 10 to create the value which is written to the set point. This limitation applies to load current values only.